

Catch

Up to three players.

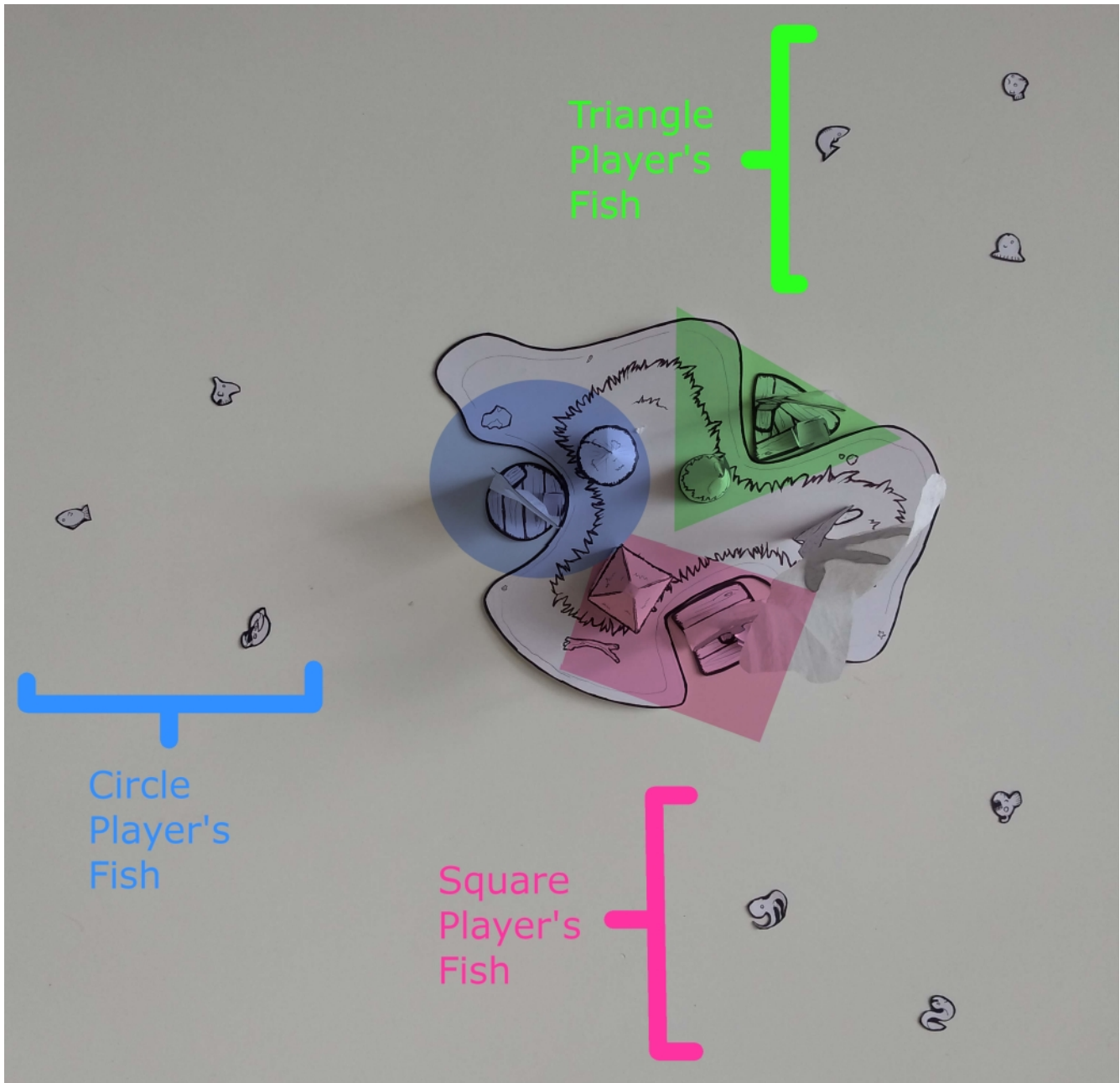


Image: Game starting layout. Colours added for instructional clarity.

How to Play:

- Your aim is to bring three (3) fish home.
- Each player chooses a raft. These rafts each have a matching home bay and house.
- Your raft can carry only one (1) fish at a time.
- A straw is used to channel your breath.

- Using an out breath you propel your raft.
- Using an in breath you pick up fish and drop them onto your raft.
- Each breath used in game counts towards your par. You should count out loud so everyone is aware of each others current score. Normal breathing does not count.
- Your raft must be touching a fish before you can pick it up.
- If a fish drops off your raft you must go and catch it again as you did before.
- When your raft touches the back of your home bay you may land your catch for free (no breath / action required) by placing the fish next to your house.
- When players have landed all of their fish the game ends. The winner is the person who did this in the fewest breaths.